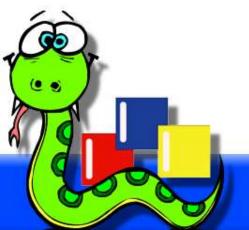
wxPython in a Nutshell

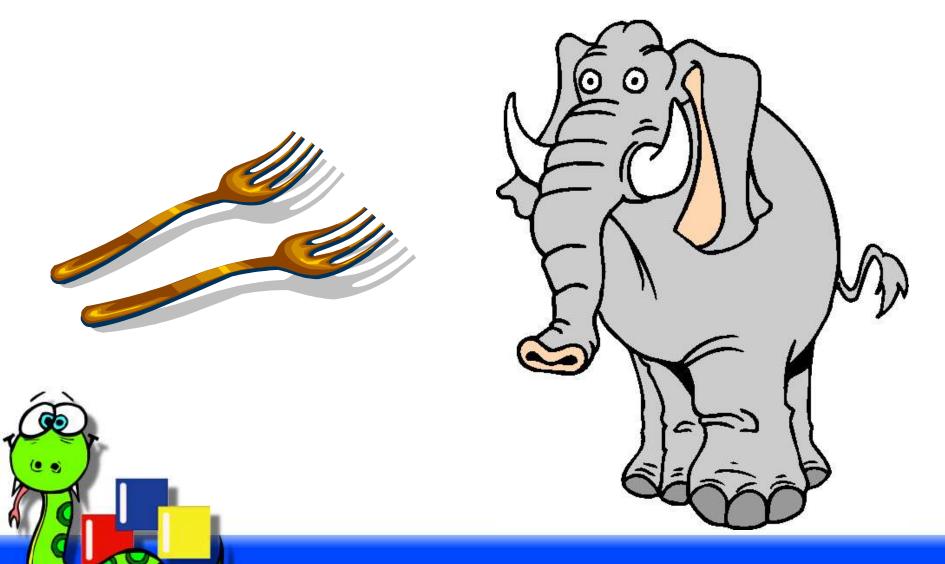
Robin Dunn

http://wxPython.org/

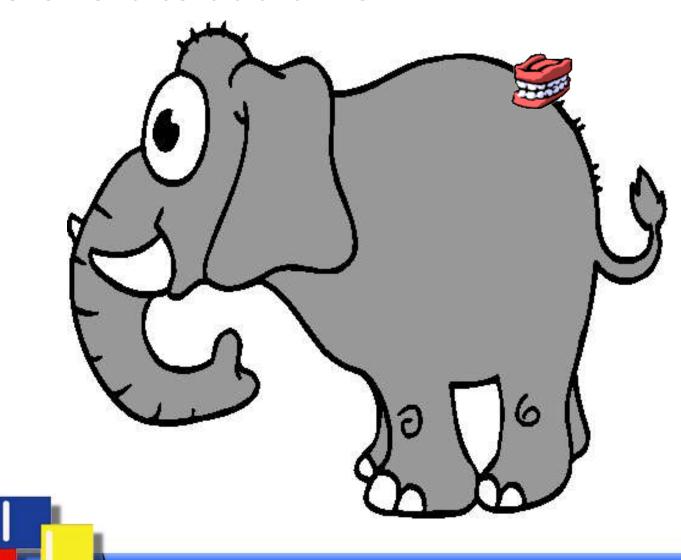
O'Reilly Open Source Convention July 26–30, 2004



The best way to eat an elephant...

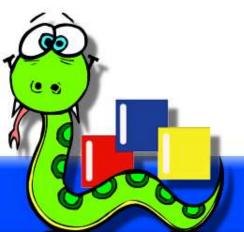


...is one bite at a time

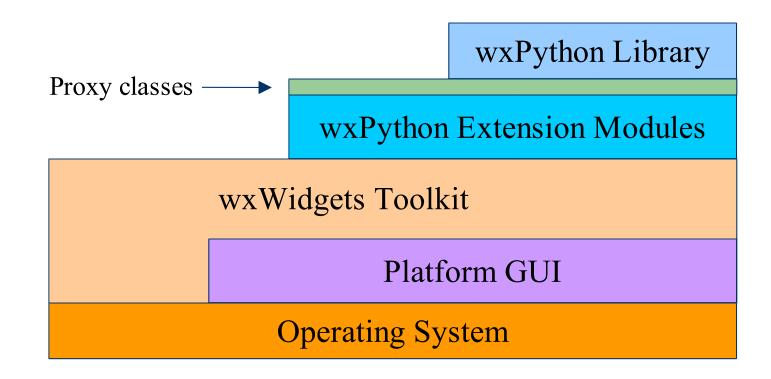


Introduction to wxPython

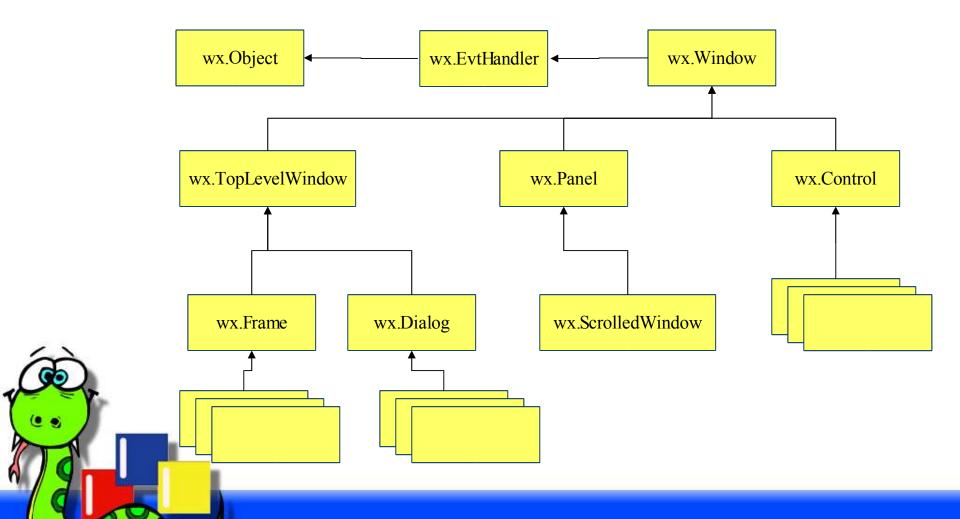
- wxPython is a GUI toolkit for Python, built upon the wxWidgets C++ toolkit.
 - Cross platform: Windows, Linux, Unix, OS X.
 - Uses native widgets/controls, plus many platform independent widgets.
- Mature, well established projects.
 - wxWidgets: 1992
 - wxPython: 1996



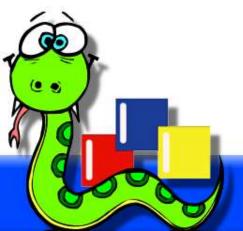
Introduction: architecture



Introduction: partial class hierarchy

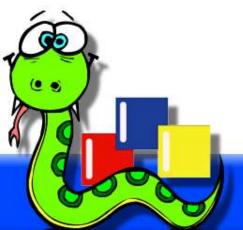


- Installation is simple binary installers are available at SourceForge and via http://wxPython.org/download.php for:
 - Windows: *.exe
 - Linux: *.rpm (and *.deb's are available separately.)
 - OS X: *.dmg, a disk image that contains an Installer package.
- Can be built from source for other Unix-like systems.

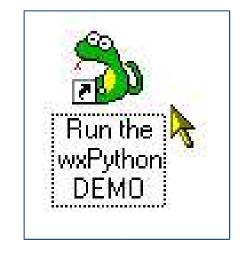


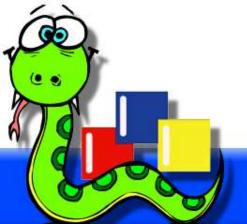
- Choose an installer.
- Which version of Python do you use?
 - 2.2, or 2.3
- Unicode?
 - Windows, but be careful with Win9x/ME
 - Linux/Unix, with the GTK2 build
 - OS X, soon
- or ANSI?
 - All platforms

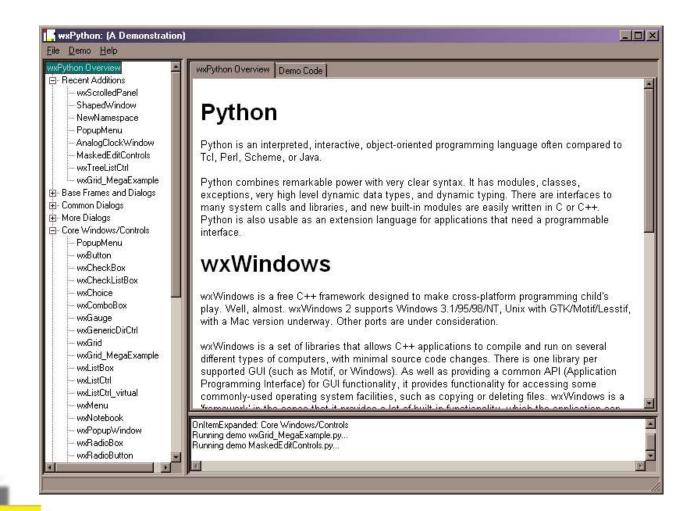
- Choose an editor or development environment:
 - Boa Constructor
 - WingIDE
 - PyAlaMode
 - SCiTE
 - Emacs, vi, etc.
- It's just plain text, so an ordinary editor and command line will do.

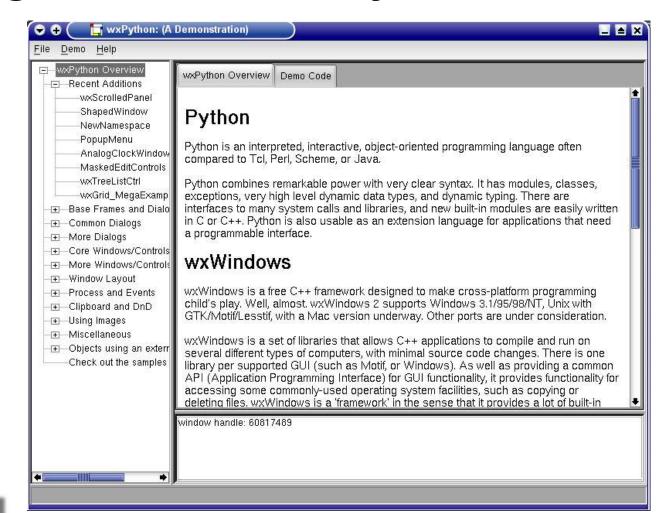


- Ready, set, go!
- The wxPython Demo is a great way to learn about the capabilities of the toolkit.











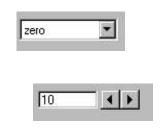
- wx.Button, wx.BitmapButton
- wx.RadioBox, wx.RadioButton
- wx.CheckBox
- wx.Choice
- wx.ComboBox
- wx.SpinButton



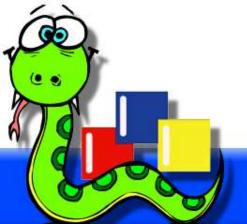






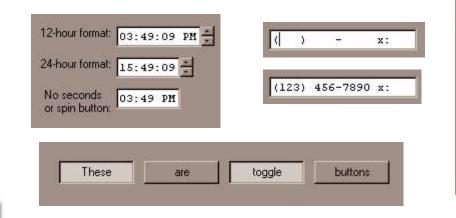






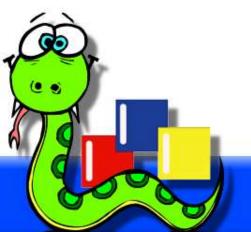
- wx.ToggleButton
- wx.gizmos.EditableListBox
- wx.lib.masked.TextCtrl
- wx.calendar.CalendarCtrl
- wx.lib.masked.TimeCtrl





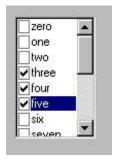


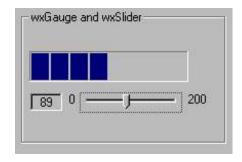
- wx.TextCtrl
 - Password masking, multi-line with or without word-wrap, simple attributes, etc.

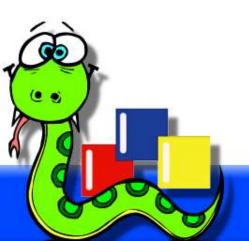


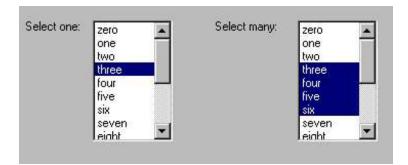


- wx.ListBox
- wx.CheckListBox
- wx.Gauge
- wx.Slider
- wx.StaticBox







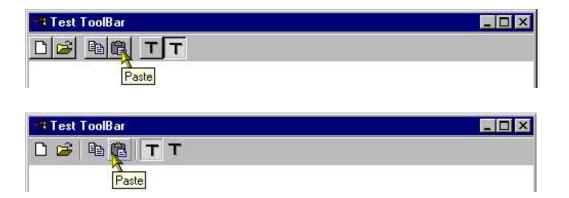


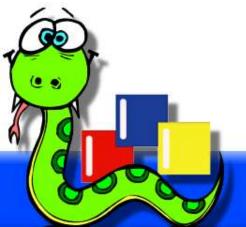


wx.StatusBar

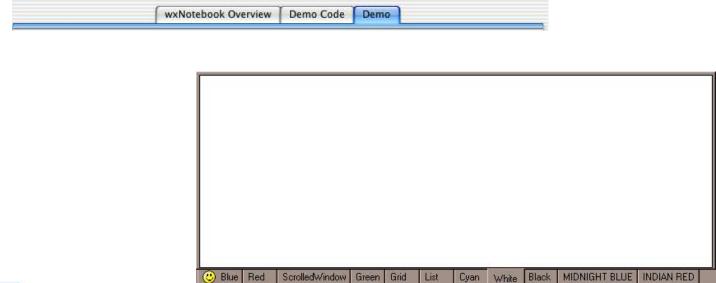


• wx.ToolBar





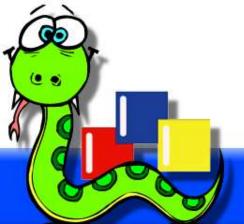
- wx.Notebook
 - Manages multiple windows with tabs.
 - Tabs can be on any side of the notebook that the platform supports.



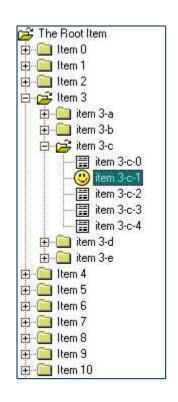


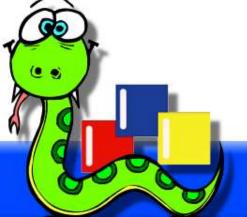
- wx.ListCtrl
 - Supports list, icon, small icon, report views.
 - Virtual mode, where data items are provided by overloaded methods.





- wx.TreeCtrl
 - Supports images for various node states.
 - Can be virtualized by delaying the adding of child items until the parent is expanded.

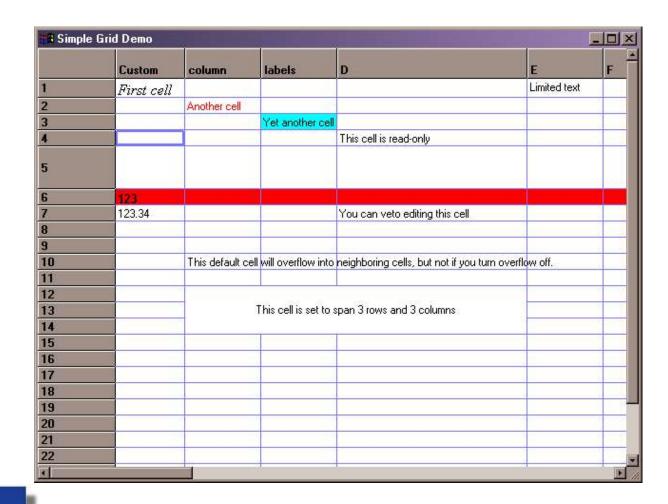




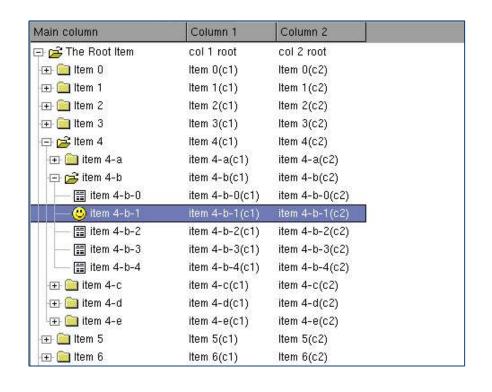
- wx.SplitterWindow
 - Can be split vertically or horizontally.
 - Draggable sash for redistributing the space between sub-windows.

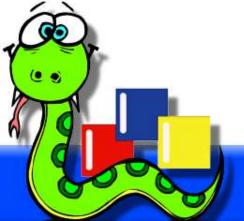




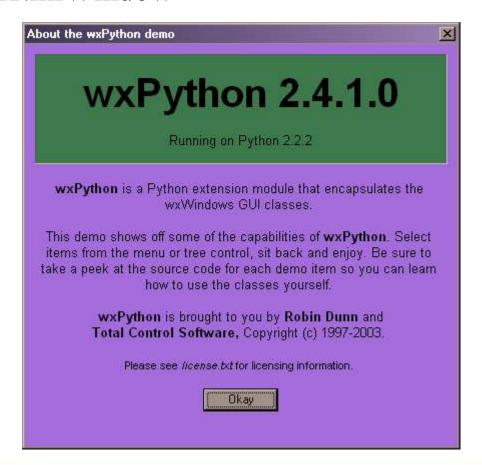


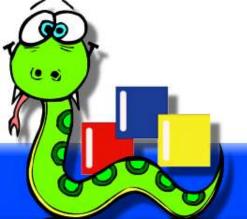
wx.gizmos.TreeListCtrl





• wx.html.HtmlWindow



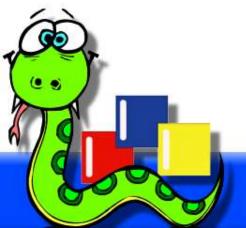


- wx.stc.StyledTextCtrl
 - (wx port of Scintilla)

```
#!/bin/env python
   # Name:
                 Main.py
   # Purpose:
                 Testing lots of stuff, controls, window types, etc.
   # Author:
                 Robin Dunn
   # Created: A long time ago, in a galaxy far, far away...
   # RCS-ID: $Id: Main.py,v1.76.2.29 2003/05/23 16:47:49 RD Exp $
   # Copyright: (c) 1999 by Total Control Software
   # Licence:
                 wxWindows license
17
   import sys, os, time
   from wxPython.wx import*
    from wxPython.html import wxHtmlWindow
21
   import images
22
```



Let's create an application



Let's create an application

```
import wx

class App(wx.App):
    def OnInit(self):
        frame = wx.Frame(parent=None, title='Bare Frame')
        frame.Show()
        return True

app = App()
app.MainLoop()
```

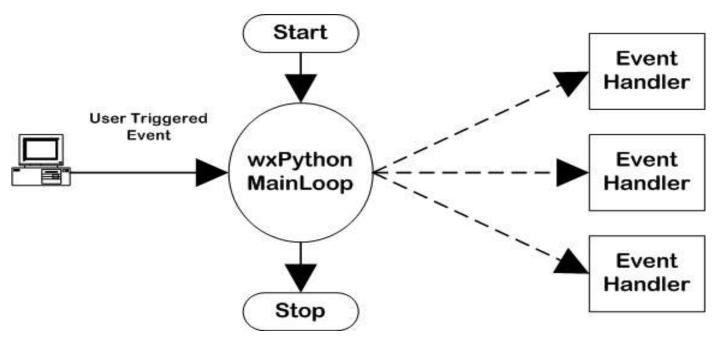


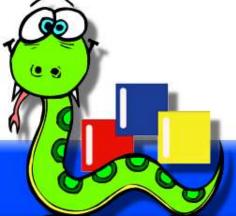
Let's create an application





Event handling





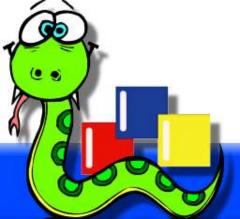
```
import wx
class MyFrame(wx.Frame):
def init (self, parent, title):
        wx.Frame. init (self, parent, -1, title,
                          pos=(150, 150), size=(350, 200))
        menuBar = wx.MenuBar()
        menu = wx.Menu()
        menu.Append(wx.ID EXIT, "E&xit\tAlt-X",
                   "Exit this simple sample")
        self.Bind(wx.EVT MENU, self.OnTimeToClose,
                  id=wx.ID EXIT)
        menuBar.Append(menu, "&File")
        self.SetMenuBar(menuBar)
        self.CreateStatusBar()
```

```
panel = wx.Panel(self)
     text = wx.StaticText(panel, -1, "Hello World!")
     text.SetFont(wx.Font(14, wx.SWISS, wx.NORMAL,
wx.BOLD))
     btn = wx.Button(panel, -1, "Close")
     funbtn = wx.Button(panel, -1, "Just for fun...")
     self.Bind(wx.EVT BUTTON, self.OnTimeToClose, btn)
     self.Bind(wx.EVT BUTTON, self.OnFunButton, funbtn)
     sizer = wx.BoxSizer(wx.VERTICAL)
     sizer.Add(text, 0, wx.ALL, 10)
     sizer.Add(btn, 0, wx.ALL, 10)
     sizer.Add(funbtn, 0, wx.ALL, 10)
     panel.SetSizer(sizer)
     panel.Layout()
```

```
def OnTimeToClose(self, evt):
        self.Close()
    def OnFunButton(self, evt):
        print "Having fun yet?"
class MyApp(wx.App):
    def OnInit(self):
        frame = MyFrame(None, "Simple wxPython App")
        frame.Show(True)
        self.SetTopWindow(frame)
        return True
app = MyApp(True)
```

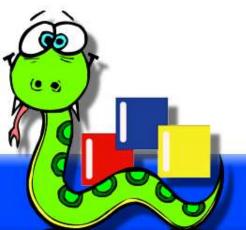






For more information

- The wxPython website: http://wxPython.org/ and the wxPyWiki: http://wiki.wxPython.org/
- Join the wxPython-users mail list by sending a message to wxPython-users-subscribe@lists.wxwidgets.org
- Slides of this presentation are available at: http://wxPython.org/OSCON2004/nutshell/



Questions?

